

**Largest Iowa Cities and Counties :
2000 and 2010 Censuses**

Population rank		Geographic area	Population		Change 2000 to 2010	
2010	2000		2010	2000	Number	Percent
		Iowa	3,046,355	2,926,324	120,031	4.1
		INCORPORATED PLACE				
1	1	Des Moines	203,433	198,682	4,751	2.4
2	2	Cedar Rapids	126,326	120,758	5,568	4.6
3	3	Davenport	99,685	98,359	1,326	1.3
4	4	Sioux City	82,684	85,013	-2,329	-2.7
5	5	Waterloo	68,406	68,747	-341	-0.5
6	6	Iowa City	67,862	62,220	5,642	9.1
7	7	Council Bluffs	62,230	58,268	3,962	6.8
8	9	Ames	58,965	50,731	8,234	16.2
9	8	Dubuque	57,637	57,686	-49	-0.1
10	10	West Des Moines	56,609	46,403	10,206	22.0
11	16	Ankeny	45,582	27,117	18,465	68.1
12	14	Urbandale	39,463	29,072	10,391	35.7
13	11	Cedar Falls	39,260	36,145	3,115	8.6
14	18	Marion	34,768	26,294	8,474	32.2
15	12	Bettendorf	33,217	31,275	1,942	6.2
16	13	Mason City	28,079	29,172	-1,093	-3.7
17	19	Marshalltown	27,552	26,009	1,543	5.9
18	15	Clinton	26,885	27,772	-887	-3.2
19	17	Burlington	25,663	26,839	-1,176	-4.4
20	20	Fort Dodge	25,206	25,136	70	0.3
		COUNTY				
1	1	Polk County	430,640	374,601	56,039	15.0
2	2	Linn County	211,226	191,701	19,525	10.2
3	3	Scott County	165,224	158,668	6,556	4.1
4	4	Black Hawk County	131,090	128,012	3,078	2.4
5	5	Johnson County	130,882	111,006	19,876	17.9
6	6	Woodbury County	102,172	103,877	-1,705	-1.6
7	7	Dubuque County	93,653	89,143	4,510	5.1
8	8	Pottawattamie County	93,158	87,704	5,454	6.2
9	9	Story County	89,542	79,981	9,561	12.0
10	14	Dallas County	66,135	40,750	25,385	62.3
11	10	Clinton County	49,116	50,149	-1,033	-2.1
12	15	Warren County	46,225	40,671	5,554	13.7
13	11	Cerro Gordo County	44,151	46,447	-2,296	-4.9
14	13	Muscatine County	42,745	41,722	1,023	2.5
15	17	Marshall County	40,648	39,311	1,337	3.4
16	12	Des Moines County	40,325	42,351	-2,026	-4.8
17	16	Webster County	38,013	40,235	-2,222	-5.5
18	19	Jasper County	36,842	37,213	-371	-1.0
19	18	Lee County	35,862	38,052	-2,190	-5.8
20	20	Wapello County	35,625	36,051	-426	-1.2

Source: U.S. Census Bureau, Census 2000 Redistricting Data and 2010 Census Redistricting Data